



**1WorldSync Content1 Web Services
API HMAC Guide**

Version 3.1.17

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1 Overview

1WorldSync's Content1 ContentNOW API allows you to access 1WorldSync's rich and trusted repository of Brand Owner provided product information.

This document describes how to use the APIs to access product data from 1WorldSync Content1. It details the various parameters required to access and use the service, such as web service URLs, and request and response formats.

The intended audience of this document is anyone who will use Web services to access ContentNOW product data from Content1. (Note that a separate API document exists for those subscribers that will provide digital asset content.)

The current application programming interface (API) is a version 1 (/V2/) release.

These Web services will help you to:

- Access trusted product data sourced directly from Brand Owners and Manufacturers to power your applications.
- Ensure that you do not miss out on exciting information about new products from leading brands.
- Access latest updates on products, real-time.
- Perform efficient and extremely fast search operations on products.

2 If Your Company has never used ANY 1WorldSync API

Please note the following before attempting to sign up for an account.

If your Company has an existing API account using any API with 1WorldSync, including Product API, DAM API, or Content1 API you should NOT attempt to create an account in the developer portal. Instead open a support ticket.

If you are not sure if your Company has an existing API account using any API with 1WorldSync you should also NOT attempt to create an account in the developer portal. Instead open a support ticket.

If your Company does have an existing API account with 1WorldSync any administrator from your company in the developer portal can invite a new developer onto the account via email from inside the developer portal.

If your Company has access to a different API and you want to add access to the Content1 API on your Company account, you should open a support ticket.

If your Company has not used any API with 1WorldSync before, then you should register through the developer portal as instructed below. After registering, a support agent will contact you at the email address used when you created the account.

Before using 1WorldSync's web services, you must first register at <https://developer.1worldsync.com> to receive the credentials required for access.

Upon registration, you'll receive the following credentials:

- Your app_id: an 8-character, alphanumeric identifier
- Your X-3SCALE-AUTH-SECRET: a 32-character identifier

The app_id must be included in all 1WorldSync Content1 web service requests to identify the sender of the request. The X-3SCALE-AUTH-SECRET code allows you to create the digital signature that provides proof that you truly are the sender of the request. For all requests you must calculate this signature (hash_code) using your X-3SCALE-AUTH-SECRET code to authenticate your signature. You may refer to the [Authorization Mechanism to Access Web Services](#) section for more details on the information you must supply for the authentication process.

If you would like to test our API's in a non-production environment, you can use our Pre-Production environment: <https://marketplace.preprod.api.1worldsync.com/V2/products>. You will need a separate client id and secret key from your production account; contact us at customersupport@1worldsync.com if you need this additional access established.

Otherwise access to the Production web services will be through: <https://marketplace.api.1worldsync.com/V2/products>.

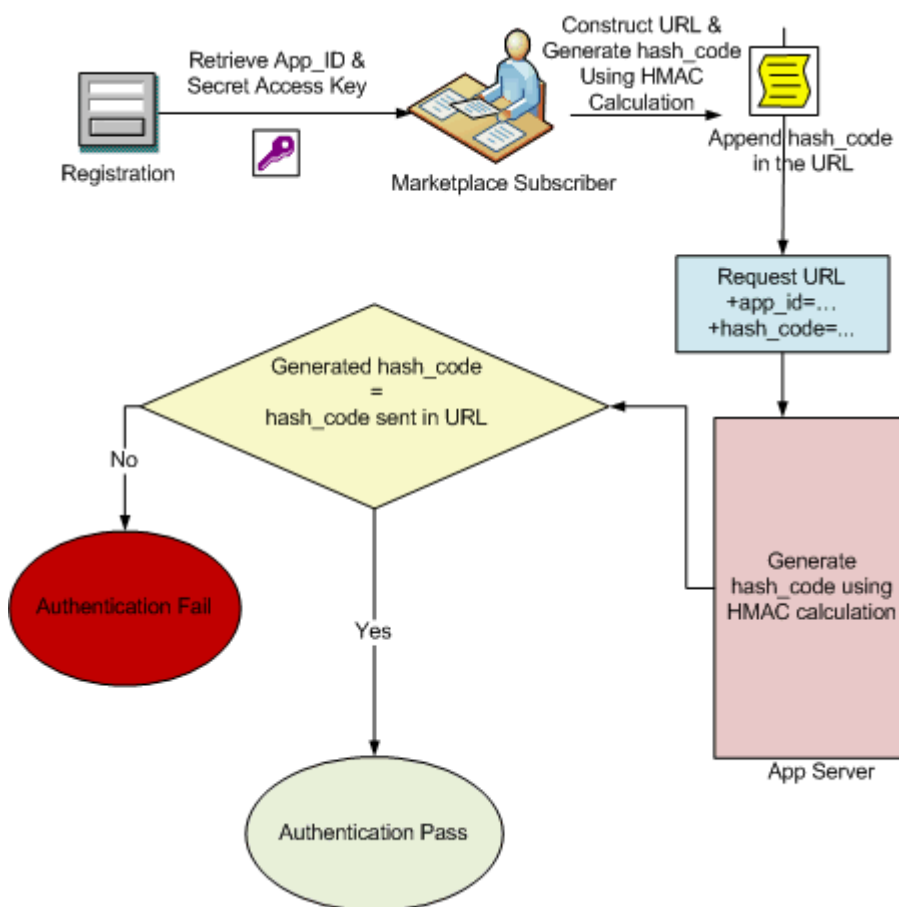
There is also an online toolkit and sdk available to help you begin programming against the Content1 API while allowing you to make direct API calls using your app_id and secret key. Visit <https://marketplace.api.1worldsync.com/api/> for more information.

3 Authorization Mechanism to Access Web Services

When accessing 1WorldSync web services using REST API, a hash code must be supplied in order for 1WorldSync to authenticate your request. Following are the steps for incorporating a hash code in your web services request:

1. A new Marketplace user will register at <https://developer.1worldsync.com> portal. Post-registration, the user is provided with two keys.

- app_id
 - X-3SCALE-AUTH-SECRET
2. Construct an API request with the parameters mentioned in under **Request Parameters** in sections [searching for Information](#) and [Fetching Product Information](#).
 3. Calculate a keyed-hash message authentication code (HMAC-SHA256) signature (i.e. hash_code) using the X-3SCALE-AUTH-SECRET for this request URL.
 4. Include the hash_code and app_id parameter with value into the request and send the request to 1Worldsync webserver.



Please find the code snippet for HMAC calculation and Encoding:

```

public static String calculateRFC2104HMAC(String data, String key)
throws java.security.SignatureException, java.security.NoSuchAlgorithmException,
java.security.InvalidKeyException, UnsupportedEncodingException {
String result;

// get an hmac_sha1 key from the raw key bytes
javax.crypto.spec.SecretKeySpec signingKey = new
javax.crypto.spec.SecretKeySpec(key.getBytes(),

```

```

"HmacSHA256");

// get an hmac_sha1 Mac instance and initialize with the signing key
javax.crypto.Mac mac = javax.crypto.Mac.getInstance("HmacSHA256");
mac.init(signingKey);

// compute the hmac on input data bytes
byte[] rawHmac = mac.doFinal(data.getBytes());

// base64-encode the hmac
result = org.apache.commons.codec.binary.Base64.encodeBase64String(rawHmac);
result = java.net.URLEncoder.encode(result.trim(),"UTF-8");
return result;
}

```

Below mentioned code snippet can be used to generate the current time stamp

```

private String getTimeStamp(String offset) {

String ISO_FORMAT = "yyyy-MM-dd'T'HH:mm:ss";
SimpleDateFormat isoFormatter = new SimpleDateFormat(ISO_FORMAT);
String date = null;
String timeStamp= null;

if(offset==null) {

isoFormatter.setTimeZone(TimeZone.getTimeZone("UTC"));
date = isoFormatter.format(new Date());
timeStamp = date + "Z";
} else {

try {

int offsetProvided=
(Integer.parseInt(offset.substring(1,3)))*60
+(Integer.parseInt(offset.substring(4,6)));

char offsetSign =offset.charAt(0);
if(offsetSign=='-'){
offsetProvided=-offsetProvided;
}

int offsetSystem=
(Calendar.getInstance().getTimeZone().getRawOffset())/60000;

offsetProvided=-offsetProvided+offsetSystem;
offsetSystem=offsetProvided/60;
offsetProvided=offsetProvided%60;
Calendar cal = Calendar.getInstance();
cal.add(Calendar.HOUR_OF_DAY, (-offsetSystem));
cal.add(Calendar.MINUTE, (-offsetProvided));

```

```
        timeStamp=isoFormatter.format(cal.getTime()+offset);
    } catch(Exception e) {
        Logger.info("Please provide offset in valid format");
        isoFormatter.setTimeZone(TimeZone.getTimeZone("UTC"));
        date = isoFormatter.format(new Date());
        timeStamp = date + "Z";
    }
}
```

How to generate a URL?

An example URL.

scheme://host:port/context/resourcePath?arg1=val1&arg2=val2....&argN=valN

A truth table of which elements should be URL encoded and which elements should be considered into the Hash is presented below.

1. **scheme** => Does not need to be URL encoded. This should not be considered into the Hash-code.
2. **host** => Does not need to be URL encoded. This should not be considered into the Hash-code.
3. **port** => Does not need to be URL encoded. This should not be considered into the Hash-code.
4. **context** => Does not need to be URL encoded since 1WorldSync has taken care not to introduce any reserved characters into the context. However this must be considered into the Hash-code.
5. **resourcePath** => Does not need to be URL encoded since 1WorldSync has taken care not to introduce any reserved characters into the resourcePath. However this must be considered into the Hash-code.
6. **queryParam** (arg1 from above) => Does not need to be URL encoded since 1WorldSync has taken care not to introduce any reserved characters into the context. However, this must be considered into the Hash-code.
7. **queryParamValue** (val1 of arg1 from above) => Each param value needs to be individually URL encoded in UTF-8 before appending to the URL. This must also be considered into the Hash-code.

The URL Construction Algorithm

Note:

1. **||** is used to designate the string concatenation operator in this pseudo-code.
2. **utctimestamp** should be time in the UTC form. ex: 2015-10-19T09:58:37Z. See parameters section for a complete description.
3. **urlenc** denotes URL Encoding in UTF-8.

The string to be hashed needs to be prepared as below

HASH = /context/resourcePath || '?' || arg1 || = || val1 || & || arg2 || = || val2 || & || 'app_id' || = || app_id & || 'TIMESTAMP' || = || utctimestamp

HASHCODE = create a hashcode using the HASH string generated above and your secureKey. See the code snippets given in guide on how to create a Hashcode.

The URL to be generated is as below.

URL = scheme://host:port/context/resourcePath

URL = URL || ? || arg1 || = || urlenc(val1) || & || arg2 || = || urlenc(val1) || & || 'app_id' || = || app_id & || 'TIMESTAMP' || = || urlenc(utctimestamp) || & || 'hashcode' || = || urlenc(HASHCODE)

Example URLs:

For an app_id=9af172d4 with a secretKey = XXXXX (all caps)
an example advanced search request to the URL

<https://marketplace.api.1worldsync.com/V2/products>

with arguments

access_mdm=COMPUTER
geo_loc_access_long=51.51
geo_loc_access_latd=9.91
query=itemPrimaryId:00007252147019
searchType=advancedSearch
should be handled as below

The string to be hashed for the above request will be as below. As you can see, the string to be hashed is in a un-encoded form and starts from the context /V2.

/V2/products?app_id=9af172d4&searchType=advancedSearch&query=itemPrimaryId:A00007252147019&access_mdm=computer&TIMESTAMP=2015-10-19T09:58:37Z&geo_loc_access_latd=9.91&geo_loc_access_long=51.51

The URL encoded hash-code generated from the above will be =>

RPL%2BBqtE%2BiH13WsAPqcJo3tazae6fpg4qC8Rul31Blo%3D

The final URL generated to make a request will be

https://marketplace.dev.api.1worldsync.com/V2/products?app_id=9af172d4&searchType=advancedSearch&query=itemPrimaryId%3A00007252147019&access_mdm=computer&TIMESTAMP=2015-10-19T09%3A58%3A37Z&geo_loc_access_latd=9.91&geo_loc_access_long=51.51&hash_code=RPL%2BBqtE%2BiH13WsAPqcJo3tazae6fpg4qC8Rul31Blo%3D

4 Contact Us

In case you face any problem, please reach our Customer Support at TechnicalSupport@1worldsync.com, or call any one of the following phone numbers.

Phone	From within USA	From outside USA
Global Customer Support	+1 866.280.4013	+1 937.610.4223

5 Revision History

Date	Ver #	Description of Change	Author
10/14/2015	1.0	Initial Version	1WorldSync
10/26/2016	1.1	Updated links	1WorldSync
02/06/2020	1.2	Fixed hash code example	1WorldSync
3/22/2021	3.1.15	Update support email and outside USA phone number	P. Odle
11/12/2021	3.1.17	Update instructions for signing up on https://developer.1worldsync.com	P. Odle